



City Summary Crash Report

1/1/2010 to 12/31/2010

City : Niantic | *See Notes at End of Report.

Niantic	Number Of Crashes							Injury Severity			
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
WEATHER CONDITION											
Clear	2	0	1	1	3	0	1	0	0	1	3
TOTALS	2	0	1	1	3	0	1	0	0	1	3
TYPE OF CRASH											
Parked motor vehicle	1	0	0	1	2	0	0	0	0	0	1
Pedestrian	1	0	1	0	1	0	1	0	0	1	2
TOTALS	2	0	1	1	3	0	1	0	0	1	3



City Summary Crash Report

1/1/2010 to 12/31/2010

City : Niantic | *See Notes at End of Report.

Niantic	Number Of Crashes							Injury Severity				
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O	
CLASS OF CITY												
0 TO 2,500	2	0	1	1	3	0	1	0	0	1	3	
TOTALS	2	0	1	1	3	0	1	0	0	1	3	
ROAD SURFACE CONDITION												
Dry	2	0	1	1	3	0	1	0	0	1	3	
TOTALS	2	0	1	1	3	0	1	0	0	1	3	



City Summary Crash Report

1/1/2010 to 12/31/2010

City : Niantic | *See Notes at End of Report.

Niantic	Total	Number of Crashes				Total Vehicles	Total Total		Injury Severity			
		Fatal	Injury	Property Damage	Killed		Injured	A	B	C	O	
CLASS OF TRAFFICWAY												
County & Local Roads Rural		2	0	1	1	3	0	1	0	0	1	3
TOTALS		2	0	1	1	3	0	1	0	0	1	3
DAY OF WEEK												
Monday		1	0	0	1	2	0	0	0	0	0	1
Wednesday		1	0	1	0	1	0	1	0	0	1	2
TOTALS		2	0	1	1	3	0	1	0	0	1	3



City Summary Crash Report

1/1/2010 to 12/31/2010

City : Niantic | *See Notes at End of Report.

Niantic	Number Of Crashes							Injury Severity			
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
TIME OF DAY											
10 AM	1	0	0	1	2	0	0	0	0	0	1
5 PM	1	0	1	0	1	0	1	0	0	1	2
TOTALS	2	0	1	1	3	0	1	0	0	1	3



City Summary Crash Report

1/1/2010 to 12/31/2010

City : Niantic | *See Notes at End of Report.

Niantic	Number Of Crashes							Injury Severity			
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
LIGHT CONDITION											
Daylight	1	0	1	0	1	0	1	0	0	1	2
Unknown	1	0	0	1	2	0	0	0	0	0	1
TOTALS	2	0	1	1	3	0	1	0	0	1	3
ROAD DEFECTS											
No defects	2	0	1	1	3	0	1	0	0	1	3
TOTALS	2	0	1	1	3	0	1	0	0	1	3



City Summary Crash Report

1/1/2010 to 12/31/2010

City : Niantic | *See Notes at End of Report.

Niantic	Number Of Crashes							Injury Severity			
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
TRAFFIC CONTROL											
No controls	2	0	1	1	3	0	1	0	0	1	3
TOTALS	2	0	1	1	3	0	1	0	0	1	3
ROADWAY FEATURE											
Not Applicable	2	0	1	1	3	0	1	0	0	1	3
TOTALS	2	0	1	1	3	0	1	0	0	1	3



City Summary Crash Report

1/1/2010 to 12/31/2010

City : Niantic | *See Notes at End of Report.

Niantic	Total	Number Of Persons			Property Damage	Total Vehicles	Total Killed	Total Injured	Injury Severity			
		Fatal	Injury						A	B	C	O
DRIVER AGE/GENDER												
30-34												
		Female	1	0	1	0	1	0	0	0	0	1
Unknown												
		Not Stated	1	0	0	1	1	0	0	0	0	1
TOTALS	2		0	1	1	2	0	0	0	0	0	2

Niantic	Total	Number Of Persons			Property Damage	Total Vehicles	Total Killed	Total Injured	Injury Severity			
		Fatal	Injury						A	B	C	O
PASSENGER AGE/GENDER												
10-14												
		Male	1	0	1	0	1	0	0	0	0	1
TOTALS	1		0	1	0	1	0	0	0	0	0	1

Niantic	Total	Number Of Persons			Property Damage	Total Vehicles	Total Killed	Total Injured	Injury Severity			
		Fatal	Injury						A	B	C	O
PEDEDSTRIAN AGE/GENDER												
15												
		Female	1	0	1	0	1	0	1	0	0	1
TOTALS	1		0	1	0	1	0	1	0	0	1	0

Report No : SDM-ERC117

Sorted by : City



Report Produced : 9/2/2011 2:13 PM

By: CENTRAL\DOSSJ

Page : 10 of 10

City Summary Crash Report

1/1/2010 to 12/31/2010

City : Niantic | *See Notes at End of Report.

Notes

Current year and previous year data are not yet complete and are subject to change as more information becomes available. Calendar date selections include data based on the date of the crash. Year selections include data based on the statistical year in which the crash was processed.